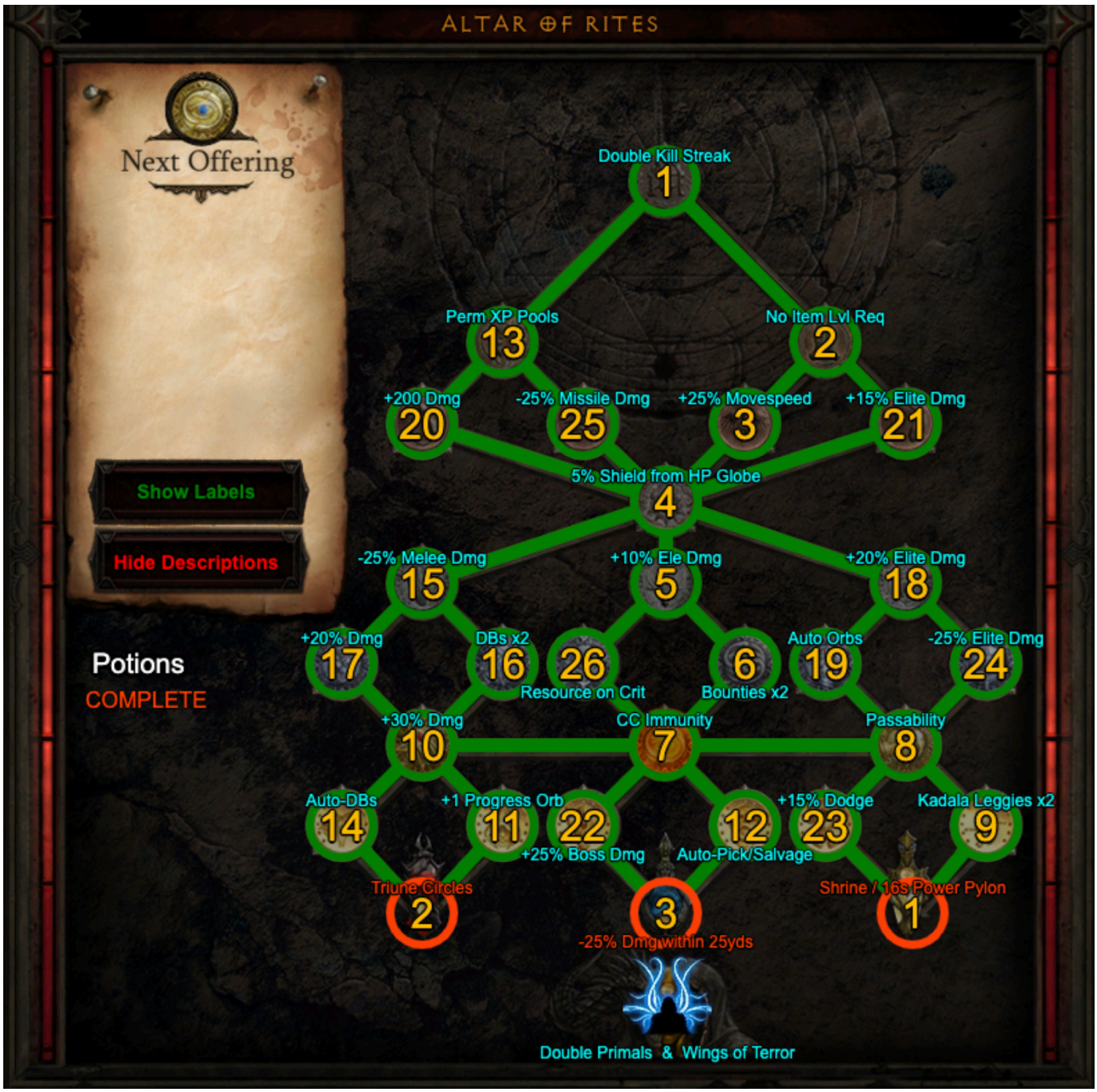
Diablo 3 Altar of Rites

Season 28 introduced the Altar of Rites. It's account wide for all characters. Progress as following:



Lv	Requirements	Bonus
1		Double Kill Streak
2		No Item Level Requirement
3		+10% movement speed
4	any class set helmet (not blacksmith) Any helm from a class specific set will work. You can gamble, upgrade a rare helm in the cube, or find one as a drop.	5% shield from HP Globe
5		+5% highest elemental skill damage
6	uber boss drops	Bounties x2

Lv	Requirements	Bonus
7	reaper's wraps (blacksmith)	CC Immunity
8	30 forgotten souls	Passability
9	1100 Blood Shards (Greater Rift 60)	2x chance for legendaries fron Kadala
10	ring of royal grandeur, 20x deaths breath, flawless royal ruby	+30% damage
11	30x Each act bounty, flawless royal emerald	elites drop one more progress orb
12	20 GR Keystones, Ramaldini's Gift	Pets Auto PickUp and Salvage
13	1300 Bloodshards	Perm XP Pools
14		Auto-DBs
15		-25% Melee Damage
16		DBs x2
17		+20% Damage
18		+20% Elite Damage
19		Auto Orbs
20		+200 Damage
21		+15% Elite Damage
22		+25% Boss Damage
23		+15% Dodge
24		-25% Elite Damage
25		-25% Missile Damage
26		Resource on Crit
R1		Shrine / 16s Power Pylon
R2		Triune Circles
R3		-25% Damage within 15 yards
Total		Double Primals & Wings of Terror

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