

Day of the Tentacle

Various notes for DOTT on steam on Linux

DOTT Linux:

```
cd "/home/username/.steam/steam/steamapps/common/Day of the Tentacle  
Remastered/"  
. ./Dott --log
```

on 64 bit system:

```
sudo dpkg --add-architecture i386  
sudo apt-get update  
sudo apt-get install lib32z1 lib32ncurses5  
  
sudo apt-get install libudev1:i386
```

```
sudo apt-get install libgl1-mesa-glx:i386
```

```
sudo apt-get install libalut0:i386
```

For alternative system configurations and other distros, the commands ldd and lddtree can be useful in identifying missing dependencies.

```
~/.local/share/doublefine/dott
```

```
rm ~/.local/share/Steam/ubuntu12_32/steam-runtime/i386/usr/lib/i386-linux-  
gnu/libxcb.so.1
```

```
rm ~/.local/share/Steam/ubuntu12_32/steam-runtime/i386/usr/lib/i386-linux-  
gnu/libxcb.so.1.1.0
```

```
rm ~/.local/share/Steam/ubuntu12_32/steam-runtime/i386/usr/lib/i386-linux-  
gnu/libstdc++.so.6.0.19
```

"
@EfreetSK You have to download and extract the package libdrm-intel1_2.4.56-1 in for 32bit and 64bit architectures. Then extract all files placed in the /usr/lib/i386-linux-gnu/ (i386 package) to ~/.steam/ubuntu12_32 and all from /usr/lib/x86_64-linux-gnu (x86_64 package) to ~/.steam/ubuntu12_64.

LD_PRELOAD set by steam should make it search first on ~/.steam/ubuntu12_64 and ~/.steam/ubuntu12_32 than /usr/lib/...

"
You have to download the 2.4.56-1 version of libdrm-intel1, not the latest

```
one.
It is the last one who make this crash happen

libdrm fix:
#!/bin/bash

# create a temporary directory
mkdir SteamFixTempDir
cd ./SteamFixTempDir

wget
http://snapshot.debian.org/archive/debian/20140810T163814Z/pool/main/libd/libdrm/libdrm-intel1_2.4.56-1_i386.deb
wget
http://snapshot.debian.org/archive/debian/20140810T163814Z/pool/main/libd/libdrm/libdrm-intel1_2.4.56-1_amd64.deb

# 32-bit
# unpack the .deb and unarchive data.tar.xz
ar p libdrm-intel1_2.4.56-1_i386.deb data.tar.xz | tar xvJ
# copy the library and link
cp ./usr/lib/i386-linux-gnu/* ~/.steam/steam/ubuntu12_32/

# 64-bit
# unpack the .deb and unarchive data.tar.xz
ar p libdrm-intel1_2.4.56-1_amd64.deb data.tar.xz | tar xvJ
# copy the library and link
cp ./usr/lib/x86_64-linux-gnu/* ~/.steam/steam/ubuntu12_64/

# cleanup
cd ..
rm -rf ./SteamFixTempDir
```

From:
<http://wuff.dyndns.org/> - **Wulf's Various Things**

Permanent link:
<http://wuff.dyndns.org/doku.php?id=games:dott>

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