

# Day of the Tentacle

Various notes for DOTT on steam on Linux

```
DOTT Linux:
cd "/home/username/.steam/steam/steamapps/common/Day of the Tentacle
Remastered/"
./Dott --log
```

```
on 64 bit system:
sudo dpkg --add-architecture i386
sudo apt-get update
sudo apt-get install lib32z1 lib32ncurses5

sudo apt-get install libudev1:i386

sudo apt-get install libgl1-mesa-glx:i386

sudo apt-get install libalut0:i386
```

For alternative system configurations and other distros, the commands `ldd` and `lddtree` can be useful in identifying missing dependencies.

```
~/.local/share/doublefine/dott
```

```
rm ~/.local/share/Steam/ubuntu12_32/steam-runtime/i386/usr/lib/i386-linux-
gnu/libxcb.so.1
```

```
rm ~/.local/share/Steam/ubuntu12_32/steam-runtime/i386/usr/lib/i386-linux-
gnu/libxcb.so.1.1.0
```

```
rm ~/.local/share/Steam/ubuntu12_32/steam-runtime/i386/usr/lib/i386-linux-
gnu/libstdc++.so.6.0.19
```

```
"
```

@EfreetSK You have to download and extract the package `libdrm-intel1_2.4.56-1` in for 32bit and 64bit architectures. Then extract all files placed in the `/usr/lib/i386-linux-gnu/` (i386 package) to `~/.steam/ubuntu12_32` and all from `/usr/lib/x86_64-linux-gnu` (x86\_64 package) to `~/.steam/ubuntu12_64`.

`LD_PRELOAD` set by steam should make it search first on `~/.steam/ubuntu12_64` and `~/.steam/ubuntu12_32` than `/usr/lib/...`

```
"
```

You have to download the 2.4.56-1 version of `libdrm-intel1`, not the latest

one.

It is the last one who make this crash happen

libdrm fix:

```
#!/bin/bash
```

```
# create a temporary directory
```

```
mkdir SteamFixTempDir
```

```
cd ./SteamFixTempDir
```

```
wget
```

```
http://snapshot.debian.org/archive/debian/20140810T163814Z/pool/main/libd/libdrm/libdrm-intel1_2.4.56-1_i386.deb
```

```
wget
```

```
http://snapshot.debian.org/archive/debian/20140810T163814Z/pool/main/libd/libdrm/libdrm-intel1_2.4.56-1_amd64.deb
```

```
# 32-bit
```

```
# unpack the .deb and unarchive data.tar.xz
```

```
ar p libdrm-intel1_2.4.56-1_i386.deb data.tar.xz | tar xvJ
```

```
# copy the library and link
```

```
cp ./usr/lib/i386-linux-gnu/* ~/.steam/steam/ubuntu12_32/
```

```
# 64-bit
```

```
# unpack the .deb and unarchive data.tar.xz
```

```
ar p libdrm-intel1_2.4.56-1_amd64.deb data.tar.xz | tar xvJ
```

```
# copy the library and link
```

```
cp ./usr/lib/x86_64-linux-gnu/* ~/.steam/steam/ubuntu12_64/
```

```
# cleanup
```

```
cd ..
```

```
rm -rf ./SteamFixTempDir
```

From:

<http://wuff.dyndns.org/> - **Wulf's Various Things**

Permanent link:

<http://wuff.dyndns.org/doku.php?id=games:dott>

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